

# TEACHINGLAND

## Design Thinking Student Journal

Design Problem/Challenge:



Student/Group Name(s)



Ask:



Imagine/Brainstorm/Discuss



**Plan/Design**



**Make/Create!—Does your design work? Did you meet all requirements?**



**Improve/Iterate—Draw or describe any changes to your design. Why?**







Publish—Share your design, compete with classmates, or present.



## Reflection: Design Exit Ticket.

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# Zomji Exit Ticket

 Help please! I can't get it!	<input type="checkbox"/>	No pulse
 I'm gating there!	<input type="checkbox"/>	Flatlining
 I get it and can explain it!	<input type="checkbox"/>	Steady Pulse
 I got it and can teach it!	<input type="checkbox"/>	Rapid Pulse

Check the zomji box  
that applies to you.

I chose this Zomji  
because....

Questions



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